

Nursery News

Colham —
Manor
Primary School
Aspire, Achieve, Thrive

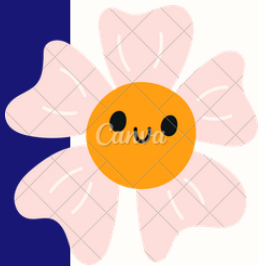


This week in Nursery...

This week in Nursery, we enjoyed taking part in Sports Week and had lots of fun during Sports Day. The children showed great enthusiasm, teamwork and determination while joining in with the different races and activities. We also continued enjoying the story Goldilocks and the Three Bears, with the children exploring the characters and retelling parts of the story through play and discussion. Another highlight of the week was our sponsored bounce, where the children had a wonderful time on the bouncy castles while developing their confidence and physical skills.

Over the next two weeks in Nursery, we will be revisiting some of the stories, nursery rhymes and maths concepts we have explored throughout the year. This will help to consolidate the children's learning and celebrate all the progress they have made. Next week will also include Transition Day for those children moving to Reception in September, helping them to become familiar with their new environment and routines ahead of the new school year.

In PE, the children will continue their unit focused on Games. We will continue our small-group dough disco and pre-writing shapes activities to strengthen hand skills, and the children are making great progress in recognising, reading and beginning to write their own names. We will also be continuing some transition activities for the children going to Reception!



REACH awards

Everyone!

Key Messages

Transition Day - Tuesday 7th July

If your child attends either an AM or PM session, they are expected to attend school for the full day.

PM pupils should be brought to Nursery at 8:30am. The school day will finish for all children at 3:10pm, which will be the finish time for Reception pupils in September.

Please ensure you provide your child with a packed lunch or have ordered a school lunch for this day.

During the day, the children will meet their new teacher and spend time in their new classroom.

